## **Contents**

1	Introduction				
	1.1	Rule I	nduction Algorithms	2	
	1.2		tionary Computation		
		1.2.1	Genetic Programming		
	1.3	The M	Intivation for Automating the Design of Classification		
		Algorithms			
		1.3.1	The Problem of the Selective Superiority of Classification		
			Algorithms	7	
		1.3.2	_	10	
		1.3.3		11	
	1.4	Overv	iew of the Proposed Genetic Programming System	12	
	Refe			15	
2	Dat	a Minir	ng	17	
	2.1	•			
	2.2	The C	lassification Task of Data Mining	18	
		2.2.1	On Predictive Accuracy	19	
		2.2.2	On Overfitting and Underfitting	22	
		2.2.3	On the Comprehensibility of Discovered Knowledge	23	
	2.3	Decisi	on Tree Induction	25	
	2.4	Rule I	nduction via the Sequential Covering Approach	27	
		2.4.1	Representation of the Candidate Rules		
		2.4.2	Search Mechanism		
		2.4.3	Rule Evaluation	34	
		2.4.4	Rule Pruning Methods	37	
	2.5	Meta-	learning		
		2.5.1	Meta-learning for Classification Algorithm Selection	39	
		2.5.2	Stacked Generalization: Meta-learning via a Combination		
			of Base Learners' Predictions	43	
	2.6	Summ	ary		
			····		

digitalisiert durch DEUTSCHE NATIONAL BIBLIOTHEK

x Contents

3	Evo	Evolutionary Algorithms				
	3.1	Introd	luction	. 47		
	3.2	An Overview of Evolutionary Algorithms		. 48		
		3.2.1	Individual Representation	. 48		
		3.2.2	Fitness Function	. 49		
		3.2.3	Individual Selection			
		3.2.4	Genetic Operators	. 50		
	3.3	Multio	objective Optimization	. 52		
		3.3.1	The Pareto Optimality Concept	. 53		
		3.3.2	Lexicographic Multiobjective Optimization	. 54		
	3.4	Genet	tic Programming Versus Genetic Algorithms: A Critical			
		Perspe	ective	. 55		
			tic Programming			
		3.5.1	Terminal and Function Sets and the Closure Property	. 62		
		3.5.2	Fitness Function: An Example Involving Regression	. 64		
		3.5.3	Selection and Genetic Operators	. 65		
		3.5.4	Approaches for Satisfying the Closure Property	. 68		
		3.5.5	Bloat			
	3.6	Grammar-Based Genetic Programming		. 70		
		3.6.1	Grammars			
		3.6.2	GGP with Solution-Encoding Individual			
		3.6.3	GGP with Production-Rule-Sequence-Encoding Individual			
	3.7	Summ	nary	. 80		
	Refe	eferences				
	~			. 85		
4		netic Programming for Classification and Algorithm Design				
	4.1		luction			
	4.2					
	4.3		ic Programming for Evolving Classification Models			
		4.3.1	Evolving Classification Functions or Classification Rules			
		4.3.2	Evolving Decision Trees	. 91		
	4.4			00		
		Induction Algorithms				
	4.5					
	4.6		ing the Design of Optimization Algorithms			
		4.6.1	Optimization Versus Classification			
		4.6.2	On Meta-heuristics and Hyper-heuristics			
		4.6.3	Evolving the Core Heuristic of Optimization Algorithms			
		4.6.4	Evolving an Evolutionary Algorithm for Optimization			
	4.7		nary			
	Dofo	afaranaas				

Contents xi

5	Aut		g the Design of Rule Induction Algorithms			
	5.1		luction	. 109		
	5.2		rammar: Specifying the Building Blocks of Rule Induction			
		_	ithms	. 111		
		5.2.1	The New Rule Induction Algorithmic Components in the			
			Grammar			
	5.3		dual Representation			
	5.4		ation Initialization			
	5.5	Indivi	dual Evaluation			
		5.5.1	From a Derivation Tree to Java Code			
		5.5.2	C 3			
		5.5.3	Multiobjective Fitness	. 129		
	5.6		over and Mutation Operations			
	5.7	Summ	nary	. 133		
	Refe	erences	• • • • • • • • • • • • • • • • • • • •	. 133		
6			onal Results on the Automatic Design of Full Rule			
			Algorithms			
	6.1		luction	. 137		
	6.2		ing Rule Induction Algorithms Robust Across Different			
			cation Domains			
		6.2.1	,	139		
		6.2.2				
			with Human-Designed Rule Induction Algorithms	142		
		6.2.3	To What Extent Are GGP-RIs Different from Manually			
			Designed Rule Induction Algorithms?			
		6.2.4	Meta-training Set Variations			
		6.2.5	GGP System's Grammar Variations			
		6.2.6	GGP Versus Grammar-Based Hill-Climbing Search			
		6.2.7	MOGGP: A Multiobjective Version of the Proposed GGP	156		
		6.2.8	A Note on the GGP System's Execution Time	160		
	6.3		ing Rule Induction Algorithms Tailored to the Target			
		Appli	cation Domain	161		
		6.3.1	Experiments with Public UCI Datasets	162		
		6.3.2	GGP-RIs Versus GHC-RIs	166		
		6.3.3	Experiments with Bioinformatics Datasets	167		
		6.3.4	A Note on the GGP System's Execution Time	172		
	6.4	Summ	nary	173		
	Refe	erences		174		
7	D:~	nations	for Eutura Dacagrap on the Automatic Dacian of Data			
,	Directions for Future Research on the Automatic Design of Data Mining Algorithms					
	7.1		tial Improvements to the Current GGP System			
	7.1		Improving the Grammar			
			Modifying the GGP System's Fitness Function			
		1.1.2	Tricuitying inc CiCli Dynichi 5 Liulico Luncillii	117		

xii Contents

•	7.2	Designing Rule Induction Algorithms Tailored to a Type of Dataset 1	80
	7.3	Investigating Other Types of Search Methods for Automated	
		Algorithm Design 1	81
	7.4	Automatically Designing Other Types of Classification Algorithms . 1	82
	7.5	Automatically Designing Other Types of Data Mining Algorithms . 1	83
	Refe	rences	84
Inde	x		85