

# Table of contents

- 1 Introduction** ..... 23
  - 1.1 Overview of the S7-1500 automation system ..... 23
    - 1.1.1 SIMATIC S7-1500 programmable controller ..... 24
    - 1.1.2 Overview of STEP 7 Professional V12 ..... 25
    - 1.1.3 Various programming languages ..... 27
    - 1.1.4 Execution of the user program ..... 29
    - 1.1.5 Data management in the SIMATIC automation system ..... 31
  - 1.2 Introduction to STEP 7 Professional V12 ..... 32
    - 1.2.1 Installing STEP 7 ..... 32
    - 1.2.2 Automation License Manager ..... 33
    - 1.2.3 Starting STEP 7 Professional ..... 33
    - 1.2.4 Portal view ..... 33
    - 1.2.5 The windows of the Project view ..... 35
    - 1.2.6 Help information system ..... 37
    - 1.2.7 Adapting the user interface ..... 37
  - 1.3 Editing a SIMATIC project ..... 38
    - 1.3.1 Structured representation of project data ..... 39
    - 1.3.2 Project data and editors for a PLC station ..... 39
    - 1.3.3 Creating and editing a project ..... 43
    - 1.3.4 Working with reference projects ..... 45
    - 1.3.5 Creating and editing libraries ..... 46
- 2 SIMATIC S7-1500 automation system** ..... 47
  - 2.1 S7-1500 station components ..... 47
  - 2.2 S7-1500 CPUs ..... 49
    - 2.2.1 CPU versions ..... 49
    - 2.2.2 Control and display elements ..... 49
    - 2.2.3 SIMATIC Memory Card ..... 51
    - 2.2.4 Memory areas in an S7-1500 station ..... 52
    - 2.2.5 Bus interfaces ..... 54
  - 2.3 Signal modules ..... 55
    - 2.3.1 Digital input modules ..... 55
    - 2.3.2 Digital output modules ..... 56
    - 2.3.3 Analog input modules ..... 57
    - 2.3.4 Analog output modules ..... 57
  - 2.4 Technology modules ..... 58
  - 2.5 Communication modules ..... 59
  - 2.6 Other modules ..... 60
    - 2.6.1 System power supply modules ..... 60
    - 2.6.2 Load power supply modules ..... 60

<b>3 Device configuration</b>	<b>61</b>
3.1 Introduction	61
3.2 Configuring a station	63
3.2.1 Adding a PLC station	63
3.2.2 Adding a module	63
3.3 Parameterization of modules	65
3.3.1 Parameterization of CPU properties	65
3.3.2 Addressing modules	68
3.3.3 Assigning parameters to signal modules	70
3.4 Configuring a network	73
3.4.1 Introduction, overview	73
3.4.2 Networking a station	74
3.4.3 Node addresses in a subnet	76
3.4.4 Communication services and types of connection	76
3.4.5 Configuring a connection	78
3.4.6 Configuring a PROFINET subnet	80
3.4.7 Configuring a PROFIBUS subnet	84
<b>4 Tags, addressing, and data types</b>	<b>86</b>
4.1 Operands and tags	86
4.1.1 Introduction, overview	86
4.1.2 Operand areas: inputs and outputs	87
4.1.3 Operand area: bit memory	90
4.1.4 Operand area: data	92
4.1.5 Operand area: temporary local data	93
4.2 Addressing of operands and tags	94
4.2.1 Signal path	94
4.2.2 Absolute addressing	95
4.2.3 Symbolic addressing	98
4.2.4 Addressing of a tag area	99
4.2.5 Addressing a constant	99
4.3 Indirect addressing	100
4.3.1 Overview	100
4.3.2 Indirect addressing of ARRAY components	100
4.3.3 Indirect addressing of a tag in an ARRAY DB	102
4.3.4 Indirect addressing of a data block	102
4.3.5 Indirect addressing with an ANY pointer	103
4.3.6 Indirect addressing with PEEK and POKE (SCL)	105
4.4 Addressing of hardware objects	107
4.5 General information on data types	107
4.5.1 Overview of data types	107
4.5.2 Implicit data type conversion	108
4.5.3 Overlaying tags (data type views)	111
4.6 Elementary data types	113
4.6.1 Bit-serial data types BOOL, BYTE, WORD, DWORD, and LWORD	113
4.6.2 Data type CHAR	113
4.6.3 BCD numbers BCD16 and BCD32	115
4.6.4 Fixed-point data types without sign USINT, UINT, UDINT, ULINT	116
4.6.5 Fixed-point data types with sign SINT, INT, DINT, and LINT	117

4.6.6 Floating-point data types REAL and LREAL .....	118
4.6.7 Data types for durations .....	120
4.6.8 Data types for points in time .....	121
4.7 Structured data types .....	123
4.7.1 Date and time DATE_AND_TIME (DT) .....	123
4.7.2 Date and time DATE_AND_LTIME (DTL) .....	125
4.7.3 STRING data type .....	125
4.7.4 Data type ARRAY .....	126
4.7.5 Data type STRUCT .....	129
4.8 Parameter types .....	129
4.8.1 Overview .....	129
4.8.2 TIMER and COUNTER parameter types .....	131
4.8.3 Parameter types for IEC timer functions .....	132
4.8.4 Parameter types for IEC counter functions .....	132
4.8.5 Parameter types BLOCK_FC and BLOCK_FB (STL) .....	132
4.8.6 Parameter type DB_ANY .....	133
4.8.7 Parameter type VOID .....	133
4.8.8 Parameter types POINTER, ANY, and VARIANT .....	134
4.9 Pointer .....	134
4.9.1 Introduction .....	134
4.9.2 Area pointer .....	135
4.9.3 DB pointer .....	135
4.9.4 ANY pointer .....	135
4.10 PLC data types .....	137
4.10.1 Programming a PLC data type .....	137
4.10.2 Using a PLC data type .....	138
4.10.3 Comparing PLC data types .....	138
4.11 System data types .....	139
4.11.1 System data types for IEC timer functions .....	139
4.11.2 System data types for IEC counter functions .....	140
4.11.3 Data type ERROR_STRUCT .....	141
4.11.4 Start information .....	142
4.12 Hardware data types .....	143
<b>5 Program execution .....</b>	<b>144</b>
5.1 Operating states of the CPU .....	144
5.1.1 STOP operating state .....	145
5.1.2 STARTUP operating state .....	146
5.1.3 RUN operating state .....	148
5.1.4 Retentive behavior of operands .....	148
5.2 Creating a user program .....	149
5.2.1 Program draft .....	149
5.2.2 Program execution .....	153
5.3 Programming blocks .....	155
5.3.1 Block types .....	155
5.3.2 Block properties .....	157
5.3.3 Block interface .....	157
5.3.4 Programming block parameters .....	161

5.4 Calling blocks	163
5.4.1 General information on calling of code blocks	163
5.4.2 Supplying the block parameters	165
5.4.3 Calling a function (FC)	166
5.4.4 Calling a function block (FB)	167
5.4.5 "Passing on" of block parameters	168
5.5 Startup program	169
5.5.1 Startup organization blocks	169
5.5.2 Resetting retentive data	170
5.5.3 Determining a module address	171
5.5.4 Parameterization of modules	174
5.6 Main program	177
5.6.1 Main program organization blocks	177
5.6.2 Process image updating	179
5.6.3 Cycle time	182
5.6.4 Response time	184
5.6.5 Stopping and delaying the program	186
5.6.6 Time	187
5.6.7 Read system time	191
5.6.8 Runtime meter	191
5.7 Interrupt processing	192
5.7.1 Introduction to interrupt processing	192
5.7.2 Time-of-day interrupts	196
5.7.3 Time-delay interrupts	200
5.7.4 Cyclic interrupts	203
5.7.5 Hardware interrupts	207
5.7.6 Assigning interrupts during runtime	209
5.7.7 Reading additional interrupt information	210
5.8 Error handling	212
5.8.1 Causes of errors and error responses	212
5.8.2 Local error handling	213
5.8.3 Global error handling (synchronous error)	215
5.8.4 Enabling and disabling synchronous error processing	218
5.8.5 Asynchronous errors	220
5.8.6 Disable, delay, and enable interrupts and asynchronous errors	223
5.9 Diagnostics in the user program	225
5.9.1 Diagnostics interrupt	226
5.9.2 Read start information	227
5.9.3 Diagnostic functions in the user program	228
5.10 Configuring alarms	235
5.10.1 Introduction	235
5.10.2 Configuring alarms according to the alarm number procedure	238
5.10.3 Blocks for programming alarms	242
5.10.4 CPU alarm display	244
<b>6 Program editor</b>	<b>247</b>
6.1 Introduction	247
6.2 PLC tag table	248
6.2.1 Creating and editing a PLC tag table	248

6.2.2 Defining and processing PLC tags .....	248
6.2.3 Comparing PLC tag tables .....	251
6.2.4 Exporting and importing a PLC tag table .....	252
6.2.5 Constants tables .....	252
6.3 Programming a code block .....	253
6.3.1 Creating a new code block .....	253
6.3.2 Working area of the program editor for code blocks .....	254
6.3.3 Specifying code block properties .....	256
6.3.4 Protecting blocks .....	259
6.3.5 Programming a block interface .....	260
6.3.6 Programming a control function .....	262
6.3.7 Editing tags .....	267
6.3.8 Working with program comments .....	269
6.4 Programming a data block .....	270
6.4.1 Creating a new data block .....	270
6.4.2 Working area of program editor for data blocks .....	271
6.4.3 Defining properties for data blocks .....	272
6.4.4 Declaring data tags .....	274
6.4.5 Entering data tags in global data blocks .....	275
6.5 Compiling blocks .....	276
6.5.1 Starting the compilation .....	276
6.5.2 Compiling SCL blocks .....	277
6.5.3 Eliminating errors following compilation .....	278
6.6 Program information .....	279
6.6.1 Cross-reference list .....	279
6.6.2 Assignment list .....	281
6.6.3 Call structure .....	282
6.6.4 Dependency structure .....	283
6.6.5 Consistency check .....	283
6.6.6 Resources of the CPU .....	284
6.7 Language settings .....	285
<b>7 Ladder logic LAD .....</b>	<b>287</b>
7.1 Introduction .....	287
7.1.1 Programming with LAD in general .....	287
7.1.2 Program elements of ladder logic .....	290
7.2 Programming binary logic operations with LAD .....	290
7.2.1 NO and NC contacts .....	291
7.2.2 Series and parallel connection of contacts .....	292
7.2.3 T branch, open parallel branch .....	293
7.2.4 Negate result of logic operation in the ladder logic .....	293
7.2.5 Edge evaluation of a binary tag in the ladder logic .....	294
7.2.6 Validity check of a floating-point tag in the ladder logic .....	294
7.2.7 Comparison contacts .....	295
7.3 Programming memory functions with LAD .....	295
7.3.1 Simple and negating coils .....	296
7.3.2 Set and reset coils .....	296
7.3.3 Retentive response due to latching .....	298
7.3.4 Edge evaluation with pulse output in the ladder logic .....	299

7.3.5 Multiple setting and resetting (filling the bit array) in the ladder logic	299
7.3.6 Coils with time response	300
7.3.7 Coils with counter response	302
7.4 Programming Q boxes with LAD	303
7.4.1 Memory boxes in the ladder logic	304
7.4.2 Edge evaluation of current flow	304
7.4.3 SIMATIC timer functions in the ladder logic	305
7.4.4 SIMATIC counter functions in the ladder logic	306
7.4.5 IEC timer functions in the ladder logic	307
7.4.6 IEC counter functions in the ladder logic	307
7.5 Programming EN/ENO boxes with LAD	308
7.5.1 Edge evaluation with an EN/ENO box	310
7.5.2 Transfer functions in the ladder logic	310
7.5.3 Arithmetic functions in the ladder logic	311
7.5.4 Math functions in the ladder logic	312
7.5.5 Conversion functions in the ladder logic	313
7.5.6 Shift functions in the ladder logic	314
7.5.7 Logic functions in the ladder logic	314
7.5.8 Functions for strings in the ladder logic	315
7.6 Program control with LAD	316
7.6.1 Jump functions in the ladder logic	316
7.6.2 Block call functions in the ladder logic	319
7.6.3 Block end function in the ladder logic	320
7.6.4 EN/ENO mechanism in the ladder logic	320
<b>8 Function block diagram FBD</b>	<b>323</b>
8.1 Introduction	323
8.1.1 Programming with FBD in general	323
8.1.2 Program elements of the function block diagram	325
8.2 Programming binary logic operations with FBD	325
8.2.1 Scanning for signal states "1" and "0"	325
8.2.2 Programming a binary logic operation in the function block diagram	326
8.2.3 AND function in the function block diagram	328
8.2.4 OR function in the function block diagram	329
8.2.5 Exclusive OR function in the function block diagram	329
8.2.6 Combined binary logic operations, negating result of logic operation	329
8.2.7 T branch in the function block diagram	330
8.2.8 Edge evaluation of binary tags in the function block diagram	331
8.2.9 Validity checking of floating-point numbers in the function block diagram	331
8.2.10 Comparison functions in the function block diagram	332
8.3 Programming standard boxes with FBD	333
8.3.1 Assignment and negating assignment	334
8.3.2 Set and reset boxes	335
8.3.3 Edge evaluation with pulse output in the function block diagram	335
8.3.4 Multiple setting and resetting (filling the bit array) in the function block diagram	336
8.3.5 Standard boxes with time response	337
8.3.6 Standard boxes with counter response	338

8.4 Programming Q boxes with FBD .....	339
8.4.1 Memory boxes in the function block diagram .....	340
8.4.2 Edge evaluation of the result of logic operation in the function block diagram .....	340
8.4.3 SIMATIC timer functions in the function block diagram .....	341
8.4.4 SIMATIC counter functions in the function block diagram .....	342
8.4.5 IEC timer functions in the function block diagram .....	343
8.4.6 IEC counter functions in the function block diagram .....	343
8.5 Programming EN/ENO boxes with FBD .....	344
8.5.1 Edge evaluation with an EN/ENO box .....	346
8.5.2 Transfer functions in the function block diagram .....	346
8.5.3 Arithmetic functions in the function block diagram .....	347
8.5.4 Math functions in the function block diagram .....	348
8.5.5 Conversion functions in the function block diagram .....	349
8.5.6 Shift functions in the function block diagram .....	349
8.5.7 Logic functions in the function block diagram .....	350
8.5.8 Functions for character strings in the function block diagram .....	351
8.6 Program control with FBD .....	352
8.6.1 Jump functions in the function block diagram .....	353
8.6.2 Block call functions in the function block diagram .....	354
8.6.3 Block end function in the function block diagram .....	355
8.6.4 EN/ENO mechanism in the function block diagram .....	356
<b>9 Structured Control Language SCL .....</b>	<b>359</b>
9.1 Introduction .....	359
9.1.1 Programming with SCL in general .....	359
9.1.2 SCL statements and operators .....	361
9.2 Programming binary logic operations with SCL .....	361
9.2.1 Scanning for signal states “1” and “0” .....	361
9.2.2 AND function in SCL .....	364
9.2.3 OR function in SCL .....	365
9.2.4 Exclusive OR function in SCL .....	365
9.2.5 Combined binary logic operations in SCL .....	365
9.2.6 Negate result of logic operation in SCL .....	366
9.3 Programming memory functions with SCL .....	367
9.3.1 Value assignment of a binary tag .....	367
9.3.2 Setting and resetting in SCL .....	367
9.3.3 Edge evaluation in SCL .....	367
9.4 Programming timer and counter functions with SCL .....	368
9.4.1 SIMATIC timer functions in SCL .....	368
9.4.2 SIMATIC counter functions in SCL .....	369
9.4.3 IEC timer functions in SCL .....	370
9.4.4 IEC counter functions in SCL .....	371
9.5 Programming digital functions with SCL .....	372
9.5.1 Transfer function, value assignment of a digital tag .....	372
9.5.2 Comparison functions in SCL .....	372
9.5.3 Arithmetic functions in SCL .....	373
9.5.4 Math functions in SCL .....	375
9.5.5 Conversion functions in SCL .....	375

9.5.6 Shift functions in SCL .....	378
9.5.7 Word logic operations, logic expression in SCL .....	378
9.5.8 Functions for strings in SCL .....	379
9.6 Program control with SCL .....	380
9.6.1 Working with the ENO tag .....	380
9.6.2 EN/ENO mechanism with SCL .....	381
9.6.3 Control statements .....	383
9.6.4 Block functions .....	392
<b>10 Statement list STL .....</b>	<b>395</b>
10.1 Introduction .....	395
10.1.1 Programming with STL in general .....	395
10.1.2 Structure of an STL statement .....	397
10.1.3 Entering an STL statement .....	398
10.1.4 Addressing of 64-bit tags .....	399
10.1.5 STL networks in LAD and FBD blocks .....	400
10.2 Programming binary logic operations with STL .....	400
10.2.1 Processing of a binary logic operation, operation step .....	401
10.2.2 Scanning for signal states "1" and "0" .....	402
10.2.3 AND function in the statement list .....	403
10.2.4 OR function in the statement list .....	403
10.2.5 Exclusive OR function in the statement list .....	403
10.2.6 Combined binary logic operations in the statement list .....	404
10.2.7 Control of result of logic operation .....	407
10.3 Programming memory functions with STL .....	408
10.3.1 Assignment in the statement list .....	408
10.3.2 Setting and resetting in the statement list .....	409
10.3.3 Edge evaluation in the statement list .....	409
10.4 Programming timer and counter functions with STL .....	410
10.4.1 SIMATIC timer functions in the statement list .....	410
10.4.2 SIMATIC counter functions in the statement list .....	411
10.4.3 IEC timer functions in the statement list .....	413
10.4.4 IEC counter functions in the statement list .....	414
10.5 Programming digital functions with STL .....	415
10.5.1 Transfer functions in the statement list .....	415
10.5.2 Comparison functions in the statement list .....	418
10.5.3 Arithmetic functions in the statement list .....	422
10.5.4 Math functions in the statement list .....	426
10.5.5 Conversion functions in the statement list .....	428
10.5.6 Shift functions in the statement list .....	430
10.5.7 Word logic operations in the statement list .....	432
10.5.8 Functions for strings in the statement list .....	435
10.6 Program control with STL .....	436
10.6.1 Jump functions in the statement list .....	436
10.6.2 Block call function in the statement list .....	438
10.6.3 Block end functions in the statement list .....	440
10.7 Further STL functions .....	441
10.7.1 Working with status bits .....	442
10.7.2 EN/ENO mechanism in the statement list .....	447



10.7.3	Accumulator functions	448
10.7.4	Working with the data block registers	451
10.7.5	Partial addressing of data operands	453
10.7.6	Absolute addressing of temporary local data	454
10.7.7	Working with the address registers	454
10.7.8	Memory-indirect addressing	458
10.7.9	Register-indirect addressing	461
10.7.10	Direct access to complex local tags	463
10.7.11	Data storage of the block parameters of a function (FC)	465
10.7.12	Data storage of the block parameters of a function block (FB)	467
10.7.13	Data storage of a local instance in a multi-instance	468
10.7.14	Null instructions	471
<b>11</b>	<b>S7-GRAPH sequential control</b>	<b>472</b>
11.1	Introduction	472
11.1.1	What is a sequential control?	472
11.1.2	Properties of a sequential control	473
11.1.3	Program for a sequential control, quantity framework	474
11.1.4	Operating modes	474
11.1.5	Procedure for configuration	475
11.2	Elements of a sequential control	475
11.2.1	Steps and transitions	475
11.2.2	Jumps in a sequential control	477
11.2.3	Branching of a sequencer	477
11.2.4	GRAPH-specific tags	478
11.2.5	Permanent instructions	479
11.2.6	Step and transition functions	480
11.2.7	Processing of actions	483
11.3	Configuring a sequential control	489
11.3.1	Programming the GRAPH function block	489
11.3.2	Configuring the sequencer structure	490
11.3.3	Programming steps and transitions	492
11.3.4	Programming permanent instructions	493
11.3.5	Configuring block-independent alarms	494
11.3.6	Attributes of the GRAPH function block	494
11.3.7	Using the GRAPH function block	495
11.4	Testing the sequential control	497
11.4.1	Loading the GRAPH function block	498
11.4.2	Settings for program testing	498
11.4.3	Using operating modes	499
11.4.4	Synchronization a sequencer	500
11.4.5	Testing with program status	501
<b>12</b>	<b>Basic functions</b>	<b>503</b>
12.1	Binary logic operations	503
12.1.1	Introduction	503
12.1.2	Working with binary signals	504
12.1.3	AND function, series connection	507
12.1.4	OR function, parallel connection	507

12.1.5 Exclusive OR function, non-equivalence function	508
12.1.6 Negate result of logic operation, NOT contact	508
12.2 Memory functions	510
12.2.1 Introduction	510
12.2.2 Simple and negating coil, assignment	511
12.2.3 Single setting and resetting	511
12.2.4 Multiple setting and resetting	513
12.2.5 Dominant setting and resetting, memory function	514
12.3 Edge evaluation	515
12.3.1 Principle of operation of an edge evaluation	515
12.3.2 Edge evaluation of a binary tag (LAD, FBD)	517
12.3.3 Edge evaluation with pulse output (LAD, FBD)	518
12.3.4 Edge evaluation with a Q box (LAD, FBD)	519
12.3.5 Edge evaluation with an EN/ENO box (LAD, FBD)	520
12.3.6 Edge evaluation with SCL	521
12.3.7 Edge evaluation with STL	523
12.4 SIMATIC timer functions	524
12.4.1 Overview	524
12.4.2 Programming a timer function	527
12.4.3 Timer response as pulse	529
12.4.4 Timer response as extended pulse	531
12.4.5 Timer response as ON delay	533
12.4.6 Timer response as retentive ON delay	535
12.4.7 Timer response as OFF delay	537
12.5 IEC timer functions	539
12.5.1 Introduction	539
12.5.2 Pulse generation TP	540
12.5.3 ON delay TON	541
12.5.4 OFF delay TOF	542
12.5.5 Accumulating ON delay TONR	543
12.5.6 Loading an IEC timer function with a duration	544
12.5.7 Resetting an IEC timer function	545
12.6 SIMATIC counter functions	545
12.6.1 Overview	545
12.6.2 Programming a counter function	549
12.6.3 Principle of operation of a counter function	550
12.6.4 Enabling a counter function with STL	551
12.7 IEC counter functions	553
12.7.1 Introduction	553
12.7.2 Up counter CTU	554
12.7.3 Down counter CTD	555
12.7.4 Up/down counter CTUD	556
<b>13 Digital functions</b>	<b>558</b>
13.1 General information	558
13.2 Transfer functions	559
13.2.1 General information on the “simple” transfer function	559
13.2.2 Copy tag, MOVE box for LAD and FBD	559
13.2.3 Copy string, S_MOVE box for LAD and FBD	560

13.2.4	Value assignments with SCL	561
13.2.5	Loading and transferring with STL	562
13.2.6	Copy data area (MOVE_BLK_VARIANT)	564
13.2.7	Copy data area (MOVE_BLK, UMOVE_BLK)	566
13.2.8	Fill data area (FILL, FILL_BLK, UFILL_BLK)	567
13.2.9	Copy and fill data area (BLKMOV, UBLKMOV, FILL)	567
13.2.10	Swap bytes (SWAP)	570
13.3	Comparison functions	570
13.3.1	Execution of “simple” comparison function	570
13.3.2	Comparison function T_COMP	572
13.3.3	Comparison function S_COMP	572
13.3.4	Range comparison	573
13.4	Arithmetic functions	574
13.4.1	Arithmetic functions for numerical values	574
13.4.2	Arithmetic functions for date and time	576
13.4.3	Decrementing and incrementing	576
13.5	Math functions	578
13.5.1	General function description	578
13.5.2	Trigonometric functions SIN, COS, TAN	579
13.5.3	Arc functions ASIN, ACOS, ATAN	580
13.5.4	Generate square and extract square root	580
13.5.5	Logarithm and power	581
13.5.6	Extract decimal points, generate absolute value and negation	582
13.5.7	Calculating with the CALCULATE box in LAD and FBD	583
13.6	Conversion functions	586
13.6.1	Data type conversion with the conversion function CONVERT	586
13.6.2	Data type conversion with ROUND, CEIL, FLOOR, and TRUNC	591
13.6.3	Data type conversion with T_CONV	592
13.6.4	Data type conversion with S_CONV	594
13.6.5	Conversion functions STRG_TO_CHARS and CHARS_TO_STRG	594
13.6.6	Conversion functions STRG_VAL and VAL_STRG	596
13.6.7	Data type conversion of hexadecimal numbers	597
13.6.8	Scaling and normalizing	599
13.7	Shift functions	603
13.7.1	General function description	603
13.7.2	Shift to right	603
13.7.3	Shift to left	605
13.7.4	Rotate to right	605
13.7.5	Rotate to left	606
13.8	Logic functions	607
13.8.1	Word logic operations	607
13.8.2	Invert, generate one's complement	609
13.8.3	Coding functions DECO and ENCO	610
13.8.4	Selection functions SEL, MUX, and DEMUX	611
13.8.5	Minimum selection MIN, maximum selection MAX	612
13.8.6	Limiter LIMIT	612
13.9	Processing of strings (data type STRING)	615
13.9.1	Output current length of a string LEN	615
13.9.2	Output maximum length of a string MAX_LEN	615

13.9.3 Combine strings CONCAT .....	616
13.9.4 Output left part of string LEFT .....	617
13.9.5 Output right part of string RIGHT .....	617
13.9.6 Output middle part of string MID .....	617
13.9.7 Delete part of a string DELETE .....	618
13.9.8 Insert string INSERT .....	618
13.9.9 Replace part of string REPLACE .....	620
13.9.10 Find part of string FIND .....	620
<b>14 Program control .....</b>	<b>622</b>
14.1 Jump functions .....	623
14.1.1 Introduction .....	623
14.1.2 Absolute jump .....	623
14.1.3 Conditional jump functions .....	625
14.1.4 Jump list .....	627
14.1.5 Jump distributor .....	628
14.1.6 Loop jump .....	630
14.2 Calling of code blocks .....	631
14.2.1 General information on block calls .....	631
14.2.2 Calling a function FC .....	632
14.2.3 Calling a function block FB .....	634
14.3 Block end functions .....	636
14.3.1 Block end function RET (LAD and FBD) .....	636
14.3.2 RETURN statement (SCL) .....	636
14.3.3 Block end functions BEC, BEU, and BE (STL) .....	637
14.4 Data block functions .....	638
14.4.1 Read data block attributes .....	638
14.4.2 Reading and writing the load memory .....	639
14.4.3 ARRAY data blocks .....	641
14.4.4 System blocks for access to ARRAY data blocks .....	642
14.4.5 CPU data blocks .....	644
<b>15 Online mode and program test .....</b>	<b>647</b>
15.1 Connection of a programming device to the PLC station .....	648
15.1.1 IP addresses of the programming device .....	648
15.1.2 Connecting the programming device to the PLC station .....	649
15.1.3 Assigning an IP address to the CPU .....	651
15.1.4 Switching on online mode .....	651
15.1.5 Resetting the CPU memory .....	652
15.1.6 Reset to the factory settings .....	652
15.2 Transferring project data .....	653
15.2.1 Loading project data for the first time .....	654
15.2.2 Reloading the project data .....	656
15.2.3 Protecting the user program .....	657
15.2.4 Working with online project data .....	660
15.2.5 Working with the memory card .....	661
15.3 Working with blocks in online mode .....	662
15.3.1 Introduction .....	662
15.3.2 Changing and loading a block .....	663

15.3.3 Download without reinitialization .....	665
15.3.4 Uploading a block from the CPU .....	667
15.3.5 Working with setpoints .....	668
15.3.6 Comparing blocks .....	669
15.4 Hardware diagnostics .....	672
15.4.1 Status displays on the modules .....	672
15.4.2 Diagnostic information .....	673
15.4.3 Diagnostics buffer .....	674
15.4.4 Diagnostic functions .....	675
15.4.5 Online tools .....	676
15.4.6 Further diagnostic information via the programming device .....	676
15.5 Testing the user program .....	677
15.5.1 Defining the call environment .....	678
15.5.2 Testing with program status .....	679
15.5.3 Monitoring of PLC tags .....	682
15.5.4 Monitoring of data tags .....	683
15.5.5 Testing with watch tables .....	684
15.5.6 Testing with the force table .....	689
15.6 Measured value recording with the trace function .....	691
15.6.1 Introduction .....	691
15.6.2 Creating the trace configuration .....	691
15.6.3 Loading a trace and recording .....	692
15.6.4 Saving and evaluating recorded traces .....	693
<b>16 Distributed I/O .....</b>	<b>696</b>
16.1 Introduction, overview .....	696
16.2 ET 200 distributed I/O system .....	697
16.2.1 ET 200MP .....	697
16.2.2 ET 200M .....	698
16.2.3 ET 200SP .....	698
16.2.4 ET 200S .....	699
16.2.5 ET 200pro .....	700
16.2.6 ET 200eco and ET200eco PN .....	700
16.3 PROFINET IO .....	701
16.3.1 PROFINET IO components .....	701
16.3.2 Addresses with PROFINET IO .....	704
16.3.3 Configuring PROFINET IO .....	705
16.3.4 Coupling modules for PROFINET IO .....	708
16.3.5 Real-time communication in PROFINET .....	710
16.3.6 Special PROFINET configurations .....	715
16.4 PROFIBUS DP .....	716
16.4.1 PROFIBUS DP components .....	716
16.4.2 Addresses with PROFIBUS DP .....	720
16.4.3 Configuring PROFIBUS DP .....	721
16.4.4 Coupling modules for PROFIBUS DP .....	724
16.4.5 Special PROFIBUS configurations .....	728
16.5 System blocks for distributed I/O .....	730
16.5.1 Read and write user data .....	730
16.5.2 Read diagnostic data from a DP standard slave .....	733

16.5.3 Receive and provide a data record .....	734
16.5.4 Activate/deactivate distributed station .....	736
16.6 DPV1 interrupts .....	737
16.7 Isochronous mode .....	738
16.7.1 Introduction .....	738
16.7.2 Isochronous mode with PROFINET IO .....	739
16.7.3 Isochronous mode with PROFIBUS .....	742
16.7.4 Isochronous mode interrupt .....	745
16.7.5 Isochronous process image updating .....	746
<b>17 Communication .....</b>	<b>748</b>
17.1 Overview .....	748
17.2 Open user communication .....	751
17.2.1 Basics .....	751
17.2.2 Data structure of open user communication .....	752
17.2.3 Establish connection and send data with TSEND_C .....	753
17.2.4 Establish connection and receive data with TRCV_C .....	754
17.2.5 Configuring open user communication .....	755
17.2.6 Further functions of open user communication .....	758
17.3 S7 communication .....	761
17.3.1 Basics .....	761
17.3.2 One-way data exchange .....	761
17.3.3 Two-way data exchange .....	763
17.3.4 Configuring S7 communication .....	766
17.4 Point-to-point communication .....	767
17.4.1 Introduction to point-to-point communication .....	767
17.4.2 Configuring the CM PtP communication module .....	768
17.4.3 Point-to-point communication functions .....	769
17.5 Further communication functions .....	773
17.5.1 USS protocol for drives .....	773
17.5.2 Modbus RTU .....	775
17.5.3 Modbus TCP .....	777
<b>18 Appendix .....</b>	<b>780</b>
18.1 Working with source files .....	780
18.1.1 General procedure .....	780
18.1.2 Programming a code block in the source file .....	782
18.1.3 Programming a data block in the source file .....	788
18.1.4 Programming a PLC data type in the source file .....	791
18.2 Migrating and upgrading projects .....	792
18.2.1 Migrating a project .....	792
18.2.2 Upgrading a project .....	796
18.3 Web server .....	796
18.3.1 Enable Web server .....	796
18.3.2 Reading out Web information .....	797
18.3.3 Standard Web pages .....	797
18.3.4 Read out service data .....	800
18.3.5 Initialize Web server and synchronize Web pages (WWW) .....	801

18.4 Technology functions .....	801
18.4.1 Technology modules TM Count 2x24V and TM PosInput 2 .....	801
18.4.2 Technology objects for counting and measuring .....	804
18.4.3 Technology objects for motion control .....	807
18.4.4 Technology objects for PID control .....	810
18.5 Data logging and transferring recipes .....	813
18.5.1 Introduction to data logging .....	813
18.5.2 Using data logging .....	814
18.5.3 Functions for data logging .....	814
18.5.4 Introduction to recipe transfer .....	816
18.5.5 Functions for the recipe transfer .....	818
18.6 Simulation with PLCSIM .....	819
18.6.1 Differences from a real CPU .....	819
18.6.2 Installing PLCSIM .....	819
18.6.3 Starting and saving the simulation .....	820
18.6.4 Testing with the SIM table .....	822
18.6.5 Testing with the sequence table .....	823
18.6.6 Applying the test functions of STEP 7 .....	825
Index .....	827