

Table of Contents

| | |
|--|----|
| Probabilistic Decision Making for Interactive Evolution with Sensitivity Analysis | 1 |
| <i>Jonathan Eisenmann, Matthew Lewis, and Rick Parent</i> | |
| An Interface for Fitness Function Design | 13 |
| <i>Penousal Machado, Tiago Martins, Hugo Amaro, and Pedro H. Abreu</i> | |
| Balancing Act: Variation and Utility in Evolutionary Art | 26 |
| <i>Jon McCormack</i> | |
| Size Does Not Matter: Evolving Parameters for a Cayley Graph Visualiser Using 64 Bits | 38 |
| <i>Miguel Nicolau and Dan Costelloe</i> | |
| A Complexity Approach for Identifying Aesthetic Composite Landscapes | 50 |
| <i>Adrian Carballal, Rebeca Perez, Antonino Santos, and Luz Castro</i> | |
| Feature Construction Using Genetic Programming for Classification of Images by Aesthetic Value | 62 |
| <i>Andrew Bishop, Vic Ciesielski, and Karen Trist</i> | |
| Authorship and Aesthetics Experiments: Comparison of Results between Human and Computational Systems | 74 |
| <i>Luz Castro, Rebeca Perez, Antonino Santos, and Adrian Carballal</i> | |
| An Indirect Fitness Scheme for Automated Evolution of Aesthetic Images | 85 |
| <i>Gary Greenfield</i> | |
| A Novelty Search and Power-Law-Based Genetic Algorithm for Exploring Harmonic Spaces in J.S. Bach Chorales | 95 |
| <i>Bill Manaris, David Johnson, and Yiorgos Vassilandonakis</i> | |

| | |
|--|-----|
| Genomic: Evolving Sound Treatments Using Genetic Algorithms | 107 |
| <i>Thomas M. Stoll</i> | |
| Evolving an Aircraft Using a Parametric Design System | 119 |
| <i>Jonathan Byrne, Philip Cardiff, Anthony Brabazon, and Michael O'Neill</i> | |
| Author Index | 131 |