Table of Contents

3 Boi Faltings 11 Klaus Fischer, Stefan Warwas, and Ingo Zinnikus Part I: Artificial Intelligence Probabilistic Connection between Cross-Validation and Vapnik 31Przemysław Klęsk A Time-Varying Model to Simulate a Collective Decisional Problem 56 A. Imoussaten, J. Montmain, A. Rico, and F. Rico Setting Up Particle Swarm Optimization by Decision Tree Learning 72 Tjorben Bogon, Georgios Poursanidis, Andreas D. Lattner, and

Collision Avoidance Using Partially Controlled Markov Decision

Mykel J. Kochenderfer and James P. Chryssanthacopoulos

A Restricted Model Space Approach for the Detection of Epistasis in Quantitative Trait Loci Using Markov Chain Monte Carlo Model

Composition	101
Reasoning about Interest-Based Preferences	115
Advantages of Information Granulation in Clustering Algorithms Urszula Kużelewska	131
Modeling Motivations, Personality Traits and Emotional States in Deliberative Agents Based on Automated Planning	146
Symbolic State-Space Exploration and Guard Generation in Supervisory Control Theory	161
eliografische Informationen p://d-nb.info/1021362573	TSCHE IONAL IOTHEK

86

Invited Papers

Ingo J. Timm

Developing Goal-Oriented Normative Agents: The NBDI Architecture	176
Baldoino F. dos Santos Neto, Viviane Torres da Silva, and Carlos J.P. de Lucena	
Evaluation of Environment Contextual Services in Multiagent Systems	192
Flavien Balbo, Julien Saunier, and Fabien Badeig	102
Data Streams Classification: A Selective Ensemble with Adaptive Behavior	208
On kNN Classification and Local Feature Based Similarity Functions Giuseppe Amato and Fabrizio Falchi	224
Web Service Composition Plans in OWL-S	240
Convergence Classification and Replication Prediction for Simulation	
Studies	255
Part II: Agents	
The Life of Concepts: An ABM of Conceptual Drift in Social Groups Enrique Canessa, Sergio Chaigneau, and Ariel Quezada	271
Improving File Sharing Experience with Incentive Based Coalitions M.V. Belmonte, M. Díaz, and A. Reyna	287
Basics of Intersubjectivity Dynamics: Model of Synchrony Emergence When Dialogue Partners Understand Each Other	302
Stability and Optimality in Matching Problems with Weighted Preferences	319
A Conditional Game-Theoretic Approach to Cooperative Multiagent Systems Design	334
On the Design of Agent-Based Artificial Stock Markets Olivier Brandouy, Philippe Mathieu, and Iryna Veryzhenko	350
Defining Virtual Organizations Following a Formal Approach Sergio Esparcia and Estefanía Argente	3 65

Table of Contents	XIII
Reinforcement Learning for Self-organizing Wake-Up Scheduling in Wireless Sensor Networks	382
Self-Organizing Logistics Process Control: An Agent-Based Approach Jan Ole Berndt	397
Manipulation of Weighted Voting Games and the Effect of Quota Ramoni O. Lasisi and Vicki H. Allan	413
Distributed Consequence Finding: Partition-Based and Cooperative Approaches	429
Author Index	445