

Contents

Contents	i
Introduction	vii
The theme	vii
Switch	ix
Parity	x
Producer and consumer	xi
Searching in words	xi
The chocolate game	xii
Grammar of parentheses	xiii
Thue word	xiv
Life	xvii
1 Automata	1
1.1 DFA	2
1.2 NFA	5
1.3 AFA	8
1.4 Subsets of words	10
1.5 REG	12
1.6 Minimal DFA	17
1.7 Pumping lemma	19
1.8 PDA	21
1.9 Formal grammars	24
1.10 More automata	29
2 Descriptions	33

2.1	Logic as a description language	33
2.2	The language of words	35
2.3	Description — using the term structure	39
2.4	Description — finite chain	43
2.5	Description — binary trees	45
2.6	Static descriptions — data bases	48
2.7	Dynamic description — abstract state machine	49
3	Computations	51
3.1	Turings analysis	51
3.2	Five basic machines	53
3.3	Universal machine	59
3.4	Halting problem is undecidable	66
3.5	Busy beaver	68
3.6	Rice's theorem	72
4	Logic	75
4.1	Logic as language	75
4.2	Sequent calculus	76
4.3	Analysis and synthesis	80
4.4	Completeness	83
4.5	Equality	85
4.6	Variants	86
4.7	Logic for binary trees	88
4.8	Incompleteness	89
5	Complexity	91
5.1	Growth	91
5.2	Tiling a room	92

5.3	Computations in trees	93
5.4	Logarithms and exponentials	96
5.5	Notations	99
5.6	Indirect proofs and auxiliary notions	102
5.7	Large numbers and fast functions	105