



Digital Methods for Social Science

*An Interdisciplinary Guide
to Research Innovation*

Edited by

Helene Snee

Christine Hine

Yvette Morey

Steven Roberts

Hayley Watson



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Edited by

Helene Snee

Lecturer in Sociology, Manchester Metropolitan University, UK

Christine Hine

Reader in Sociology, University of Surrey, UK

Yvette Morey

*Research Fellow, Centre for the Study of Behaviour Change and Influence,
University of the West of England, UK*

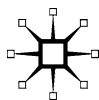
Steven Roberts

Senior Lecturer in Sociology, Monash University, Australia

Hayley Watson

Senior Research Analyst, Trilateral Research and Consulting, UK

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Foreword

There is still no consensus about what digital social methods are. Some argue that social research methods have been digital for a long time, as computational devices entered the social research toolkit many decades ago, in the form of punchcards, and the range of quantitative and qualitative software packages that social researchers have been trained to use from the 1970s onwards. Others argue that the long-standing process of 'digitization' is taking a new form today, as digital devices are currently transforming social life in ways that precisely render it available for social research in unprecedented ways. Many agree that developments such as the rise of social media, the proliferation of mobile devices and the uptake of digital analytics across professional practices are giving rise to a new apparatus for researching social life. They also have as a practical consequence that 'social methods' are becoming ever more prominent or 'mainstream' in our societies and cultures: today, users of digital devices are almost *de facto* researching communities, measuring influence and so on. Social media platforms such as Facebook routinely rely on methods of social network analysis to suggest new profiles to 'friend'. And well before the rise of 'social' media, the research paper introducing the search engine Google cited the sociologist Robert Merton as an important source of inspiration in the development of computational methods for analysing the 'reputation' of web pages.

Of course, whether or not the analytic measures that have been built into digital infrastructures qualify as social research methods – whether they deserve to be called by that name – is something that we can debate and disagree about. Some social scientists insist on the difference between computational methods and the dominant methodological repertoires of the social sciences (interviews, surveys). By contrast, others have highlighted the many overlaps between methodological traditions of the social sciences and computing: methods for the analysis of conversations, networks and discourse have been developed across fields, and they have both a computational and a sociological dimension. But whatever one's view on this matter, the project of the 'mainstreaming' of digital methods raises important questions for social research. As computational methods are deployed by industry to gain insight into social life, where does this leave 'social research' as an academic, public and everyday undertaking? As the contributions to this

volume help to make clear, it is highly implausible to expect digital platforms themselves to take on all the various tasks of social research, as these platforms are increasingly configured to serve the rather narrow purposes of marketing and advertising research, leaving it partly to academic and public social researchers to develop the research designs and wider methodology that we need in order to make digital data, tools and methods work for social enquiry.

But someone has to make the first move, and the contributions to this volume show that academic, social and cultural researchers are very much up to this task. They help us to understand just how much it takes – in terms of practical astuteness and methodological investment – to make Internet-based and Internet-related methods work with other social research methods. Intellectual scepticism about digital methods – and about digital industries – is not necessarily unfounded, but it too often serves a placeholder for an unwillingness to do this work. Yes, the type of social research that is facilitated by digital platforms and the kind of ‘knowledge about society’ pursued by social researchers are in many ways at odds, but this only means that we must do the work of making digital data, tools and methods serve the ends of social inquiry. This volume provides many examples that demonstrate how to do this.

In the process, the contributions also show us that digital methods are not just another set of methods or just another toolkit. To be sure, social research methods have long had a computational dimension. But what we are facing today is a much wider re-negotiation of social research methodology across academia, industry and society. If something unites those who ‘do’ digital methods, it is perhaps that they are prepared to recognize the importance of technology and socio-technical arrangements to how we gain knowledge about social life. They recognize that digital technologies, settings as well as digital user practices and the ‘research situation’ all inform the ‘method’ we end up using in our research. As we learn how to research social life ‘with the digital’, we then inevitably come to re-specify what participates in the composition of method: machines as much as people, ideas and situations. How to do it? This is as much a practical as an intellectual question, and this is what makes digital methods so exciting and the willingness to engage with them so important.

Noortje Marres
Goldsmiths, University of London, UK

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Contributors

Jonathon Adams has been working as an English language specialist at the English Language Institute of Singapore, Ministry of Education, since 2013. His main area of work involves providing support for learning in different school subjects through classroom-based research and developing resources. His research draws on systemic functional linguistics, multi-modal interaction analysis and mediated discourse analysis to investigate the construction of multi-modal meanings made with mediating digital texts.

Stuart Agnew is a senior lecturer at the Faculty of Arts Business and Applied Social Science, University Campus Suffolk (UCS), UK. He is course leader for the BSc (Hons.) Criminology course and Deputy Director of the Institute for Social, Educational and Enterprise Development (iSEED) at UCS. He is a Fellow of the Higher Education Academy and a highly committed academic with a passion to create and deliver teaching of the highest quality. His research on using technology to enhance learning has been presented at the Assimilate Conference at Leeds Beckett University, UK, and at the European Association for Practitioner Research for Improving Education, Biel, Switzerland. A case study, co-authored with Emma Bond, regarding the use technology to support M-level students programme has been published by the Scottish Higher Education Enhancement Committee as an example of exemplary practice from an international perspective. His other recent research projects include investigating the prevalence of urban street gangs in Birmingham, educational experiences of young people in Suffolk, youth unemployment in Ipswich and evaluation of a diversionary programme for Suffolk Youth Offending Service.

Julie Barnett is Professor of Health Psychology at University of Bath, UK. She works across a range of areas in social and health psychology with particular focus on public appreciations of risk, risk communication, health technology, food allergy and intolerance, and using big data and social media in the context of evidence-based policy making. Over the last ten years, she has been principal or co-investigator for a range of largely interdisciplinary projects funded by the Engineering and Physical Sciences Research Council, the Economic and

Social Research Council (ESRC), FP7 (Seventh Framework Programme of European Union), UK Government Agencies and Departments and the Wellcome Trust.

Ibrar Bhatt is a senior research associate at the Department of Educational Research, Lancaster University, UK. His research and publication interests lie at the intersections of literacy studies, educational technologies, socio-material theory and digital methods. His recent research investigates the digital practices of curricular assignment writing and the dynamics of academics' knowledge creation through writing. In addition, he has prior experience of project management, research and teaching in higher and further education, as well as in private companies.

Emma Bond is an associate professor at University Campus Suffolk, UK, and she is also Director of iSEED (The Institute for Social, Educational and Enterprise Development). She has 14 years of teaching experience on social science undergraduate and postgraduate courses and PhD supervision. She has extensive funded research experience and is a senior fellow of the Higher Education Academy and a visiting senior fellow at the London School of Economics. Her research interests focus on the everyday interactions between people, society and technology, and she is especially interested in developing both innovative and accessible methodologies in research which foster participation with marginalized groups. Her research on virtual environments has attracted much national and international acclaim, and she has been interviewed for *BBC Breakfast*; *The Today Programme* on Radio 4; *Woman's Hour* on Radio 4; Channel 4's *The Sex Education Show*; and for various national media channels in the United Kingdom, America and Canada. Her book *Childhood, Mobile Technologies and Everyday Experiences* (published by Palgrave Macmillan in 2014) was nominated for the highly prestigious BSA Philip Abrams Memorial Prize for the best first and sole-authored book within the discipline of Sociology. Her research interests have a strong focus on qualitative methods, including innovative, creative and virtual methods, and include risk and everyday life; self-identity, especially gendered and sexual identities; technology and higher education; and young people's use of media.

Phillip Brooker is a research associate at the University of Bath working in the emerging field of social media analytics. His research interests include sociology, science and technology studies, computer-supported

cooperative work and human–computer interaction. He has previously contributed to the development of a social media analytics data collection and visualization suite – Chorus (www.chorusanalytics.co.uk) – and currently works on CuRAtoR (Challenging online feaR And Othering), an interdisciplinary project which focuses on how ‘cultures of fear’ are propagated through online ‘othering’.

Axel Bruns is an Australian Research Council Future Fellow and a professor at the Creative Industries Faculty at Queensland University of Technology (QUT), Brisbane, Australia. He leads the QUT Social Media Research Group. He is the author of *Blogs, Wikipedia, Second Life and Beyond: From Production to Producership* (2008) and *Gatewatching: Collaborative Online News Production* (2005) and a co-editor of *Twitter and Society* (2014), *A Companion to New Media Dynamics* (2012) and *Uses of Blogs* (2006). His current work focuses on the study of user participation in social media spaces such as *Twitter*, especially in the context of news and politics.

Jean Burgess is Professor of Digital Media and Director of the Digital Media Research Centre (DMRC) at QUT. Her research focuses on the uses, politics and methods for studying social media platforms, and she is currently involved in several externally funded research projects that apply computer-assisted methods to the analysis of large-scale social media data. Her co-authored and co-edited books include *YouTube: Online Video and Participatory Culture* (2009), *Studying Mobile Media: Cultural Technologies, Mobile Communication, and the iPhone* (2012), *A Companion to New Media Dynamics* (2013), *Twitter and Society* (2013) and *Handbook of Social Media* (for publication in 2016). Over the past decade, she has worked with a large number of government, industry and community-based organizations on addressing the opportunities and challenges of social and co-creative media. She collaborates widely, with international research partners in Brazil, Germany, Canada, the United Kingdom, the United States and Taiwan.

Timothy Cribbin is a lecturer at the Department of Computer Science, College of Engineering, Design and Physical Sciences at Brunel University London. He has research interests and expertise in information visualization, visual text analytics, scientometrics and search user interfaces. He is the founder and lead of the Chorus project, which began as a sub-project of FoodRisc (EU FP7) and was conceived to support longitudinal and corpus-based analysis of discourse around

a food infection (*E-coli*) outbreak. He was a co-investigator on the recently completed Multidisciplinary Assessment of Technology Centre for Healthcare (MATCH) project at Brunel where he further developed and applied the Chorus tool suite to explore how social media analysis can bring about a better understanding of user needs relating to medical devices.

Roberto de Roock is a researcher and designer at the Center for Games and Impact, Arizona State University, USA. In his research, he bridges the fields of New Literacy Studies and the learning sciences through qualitative and design-based research studies of digitally mediated literacy practices. He is committed to promoting the equitable impact of digital media and has spent the last 16 years collaborating with marginalized communities as a language arts teacher, digital arts facilitator and educational researcher.

Adolfo Estalella is an anthropologist and postdoctoral researcher at the University of Manchester, UK. His two research fields are anthropology of knowledge and science and technology studies. One of his research lines investigates the various intersections between digital cultures, activism and the city; a second research line is focused on the methodological reinvention of social science, specifically on the transformation of methods with the incorporation of digital technologies and the development of forms of collaborative research.

Jorge Fábrega is an assistant professor at Adolfo Ibáñez University, Chile, and an in-house social scientist at Statcom/Datavoz (a public opinion research firm). His primary research interests are in the mix of social diffusion of information, political economy, institutional formation and Internet as a digital public arena. He has several publications on the diffusion of information and group formation along social networks platforms.

Claire Hewson is Lecturer in Psychology at The Open University, UK. She has a wide range of publications on Internet-mediated research methods, including *Internet Research Methods* (2003; second edition forthcoming). She was the convenor and editor for the recently published British Psychological Society guidelines on ethics in Internet-mediated research (2013). Her research interests include online research and assessment methods, common-sense understandings, particularly folk psychology, and related issues in philosophy of mind and cognitive science.